

DARK APOSTLE

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M	T	SV	W	LD	OC	4+
6"	5	3+	4	5+	1	

DARK DISCIPLE

M	T	SV	W	LD	OC	4+
6"	5	6+	1	7+	1	

AUFSTELLUNG

1x Dark Apostle - Equipped with: Bolt pistol, Accursed crozius
2x Dark Disciple - Equipped with: Close combat weapon
Basegrößen: 40mm, Dark Disciple 25mm

⚔ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Bolt pistol PISTOL	12"	1	3+	5	-1	1

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Accursed crozius	Melee	5	2+	6	-1	2
Close combat weapon	Melee	1	4+	3	0	1

ABILITIES

CORE - Leader

RULES - Dark Pacts, Leader

Dark Zealotry

While this unit is leading a unit and contains a DARK APOSTLE model, each time a model in that unit makes a melee attack, add 1 to the Wound roll.

Demagogue

Once per battle, at the start of any phase, you can select one friendly HERETIC ASTARTES unit that is Battle-shocked and within 12" of this unit's DARK APOSTLE model. That unit is no longer Battle-shocked.

Khorne

Add 2 to the Strength characteristic of this model's hellforged weapons.



Malign Sacrifice

At the start of the Fight phase, if this unit contains one or more Dark Disciple models, you can select one of those models and one enemy unit within Engagement Range of this unit, then roll one D6: on a 2-5, that enemy unit suffers 1 mortal wound; on a 6, that enemy unit suffers D3 mortal wounds. That Dark Disciple model is then destroyed.

Nurgle

Add 1 to this model's Toughness characteristic.

Slaanesh

Add 2" to this model's Move characteristic.

Tzeentch

Add 3 to the Attacks characteristic of this model's infernal cannon.

Leader

This model can be attached to the following units: ACCURSED CULTISTS, CHOSEN, CULTIST MOB, CULTIST MOB WITH FIREARMS, LEGIONARIES, NEGAVOLT CULTISTS, NEMESIS CLAW, RED CORSAIRS RAIDERS



WEAPON RULES

Pistol

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.